



Date: 31-10-2018  
Time: 09:00-12:00

Dept. No.

Max. : 100 Marks

**PART- A**

**I. Answer ALL the questions**

**[10x2=20]**

1. Stop Motion Animation
2. Cut-out Animation
3. Slow In and Slow Out
4. CGI & FPS
5. Thaumatrope
6. Clean up drawings
7. OL & UL
8. Animatic
9. Shortcut keys of: Transform Tool, Selection Tool, Lasso Tool, Align panel
10. Four Vector file formats

**PART- B**

**II. Answer any FIVE questions from the following**

**[5x8=40]**

11. What are the principles of animation applied to Bouncing ball animation? Explain
12. Elaborate – Key-frames, In-betweens, Clean-ups and Line Testing
13. Explain: Dope Sheet, Hook-up, Flip Book, Lip-synch
14. Explain the important camera angles and shots
15. What is Story board – Illustrate and explain
16. Discuss the different types of Symbols in “Adobe Animate” and their usage.
17. Explain Tweening and its types in “Adobe Animate”.

**PART- C**

**III. Answer any TWO questions from the following**

**[2x20=40]**

18. List out the 12 principles of animation and explain them briefly
19. Explain the different types of animation
20. Describe the Production process of 2D Animation

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